

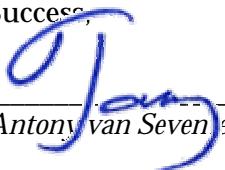
Technical Bulletin

TeamPoS 2000 Port Summary

TECH-05:42
November 17, 2005

The attached document from Larry Lack summarizes the terminal ports and connections of the various types of TeamPoS 2000 slices, including "A", "M" and S-Class. Various I/O options and compatibility are also well covered with plenty of pictures.

To Your Success,



Antony van Sevenster

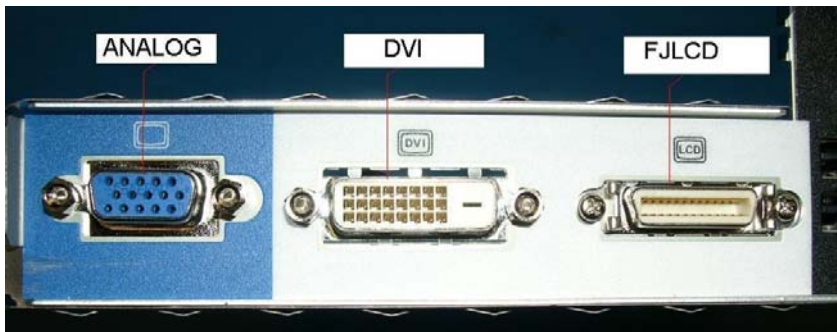
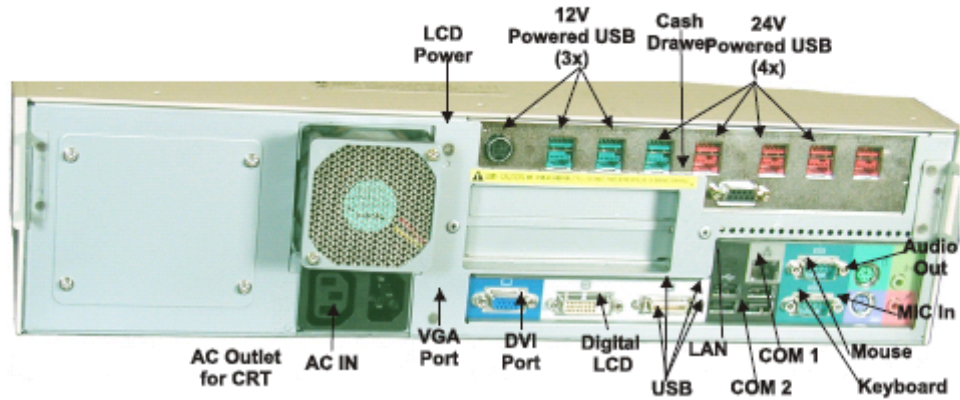
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This document will describe the connections on the TeamPOS2000 POS-M, TeamPOS2000 POS-A, TeamPOS2000 POS-S, Fujitsu D15 LCD, TeamCOM (Retail I/O) board and TeamCOMBO board.

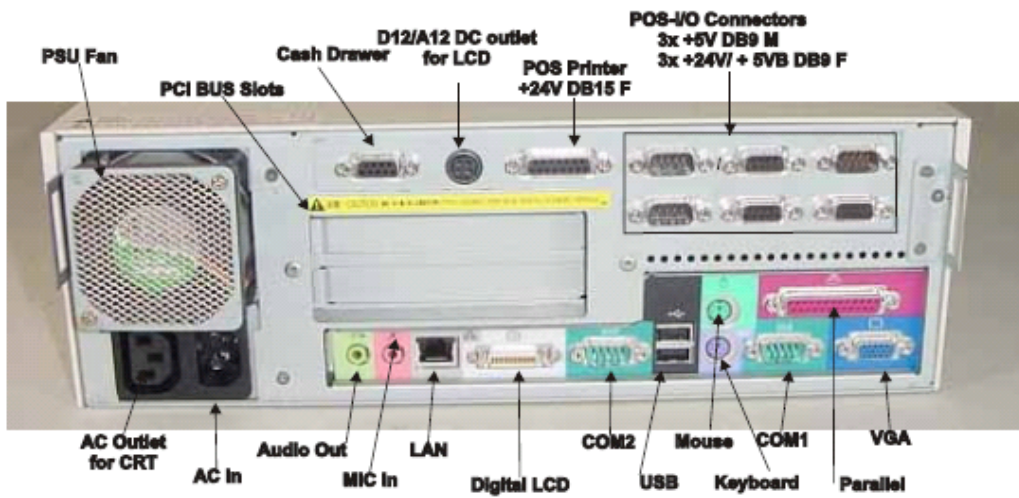
TeamPOS 2000 M: It will support the D15 LCD using either DVI or VGA (Analog) connection. It will also support the A12 LCD VGA (Analog) connection. It will support the D12 LCD display using the DFP (20-pin Digital Flat Panel) connector (FJLCD label on picture below).

TeamPoS 2000 with TeamUSB Board Connector Layout with M Motherboard

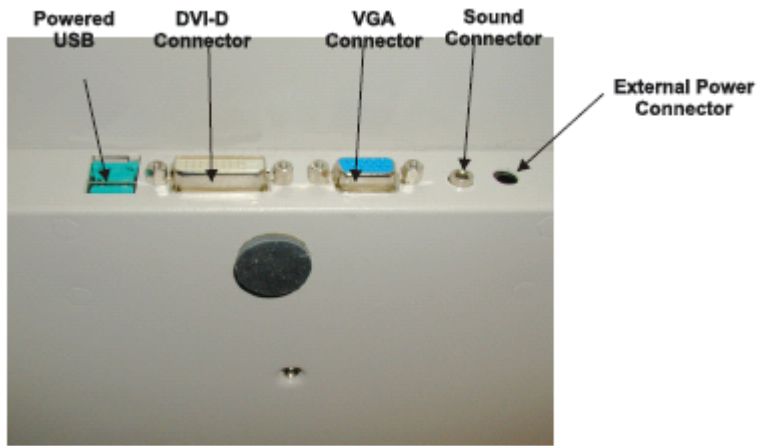


TeamPOS2000-A 433MHZ, 566MHZ, 850MHZ and 1GHZ. It will support the D15 LCD using VGA(Analog) connection, it will not support the D15 DVI connection. It will also support the A12 LCD using the VGA(Analog) connection. It will also support the D12 LCD display using the Digital LCD (DFP/FJLCD) connection.

TeamPoS 2000 with Retail I/O Board Connector Layout with A Motherboard

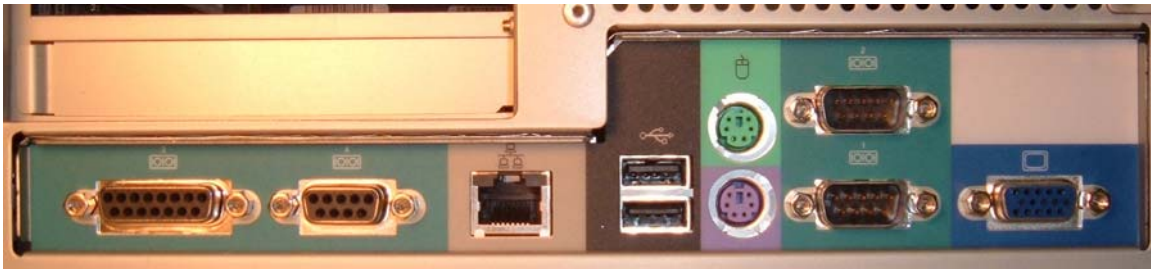
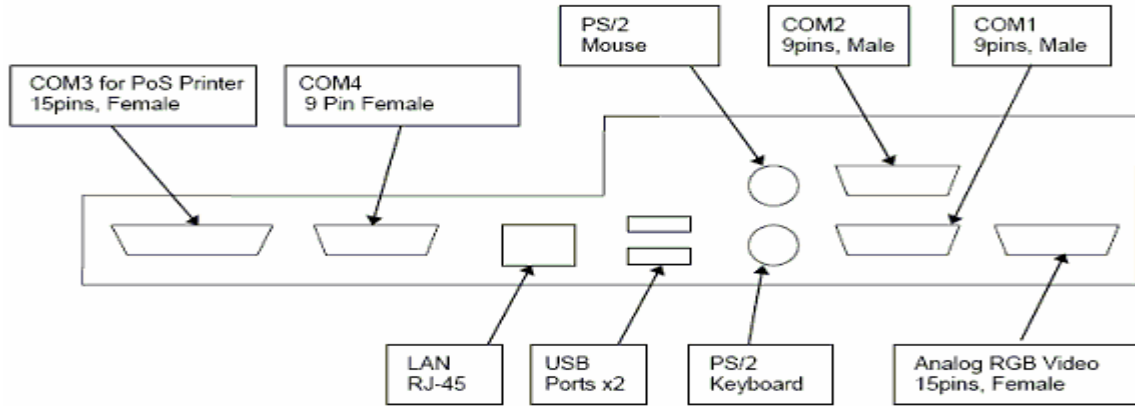


This is the connectors on the D15 LCD display. It supports DVI and VGA (Analog) connections. Power for this monitor comes from either an external power supply or a Powered Retail USB port on the TeamCOMBO board. It cannot be powered from the TeamCOM/Retail I/O board.

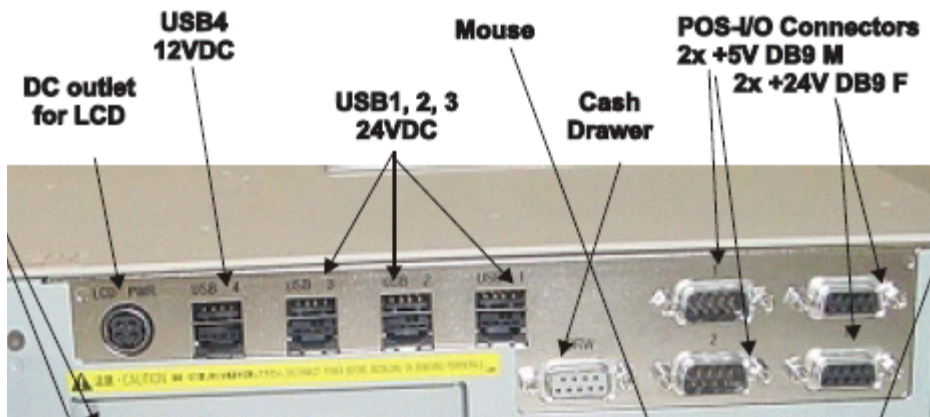


TeamPOS 2000-S will support D15 LCD VGA (Analog) or A12 LCD VGA (Analog) or a standard VGA CRT.

External Connector:



This is the TeamCOMBO Board:



This is the TeamCOM or Retail I/O Board

